MOTOROLA

Motorola D1010 series

Digital Cordless Phone with Answer Machine

Warning

Use only rechargeable batteries.

Welcome...

to your new Motorola D1011 Digital Cordless Phone!

- All handsets fully cordless for locating anywhere within range.
- 100 Name and number phonebook.
- Copy phonebook entries between other handsets.
- Answer machine with 12 minutes digital recording time.
- Caller Display shows you who's calling and see details of the last 50 callers in a Calls list.[1]
- Register up to 5 handsets to a single base and register each handset with up to 4 different bases.
- Make internal calls, transfer external calls, hold 3-way conversation between two internal callers and an external caller.

[1] You must subscribe to your network provider's Caller Display or Call Waiting service for these features to work. A quarterly fee may be payable.

Please note that this equipment is not designed for making emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency.

This User Guide provides you with all the information you need to get the most from your phone.

Before you make your first call you will need to set up your phone. Follow the simple instructions in 'Getting Started', on the next few pages.

IMPORTANT

Only use the telephone line cord supplied.

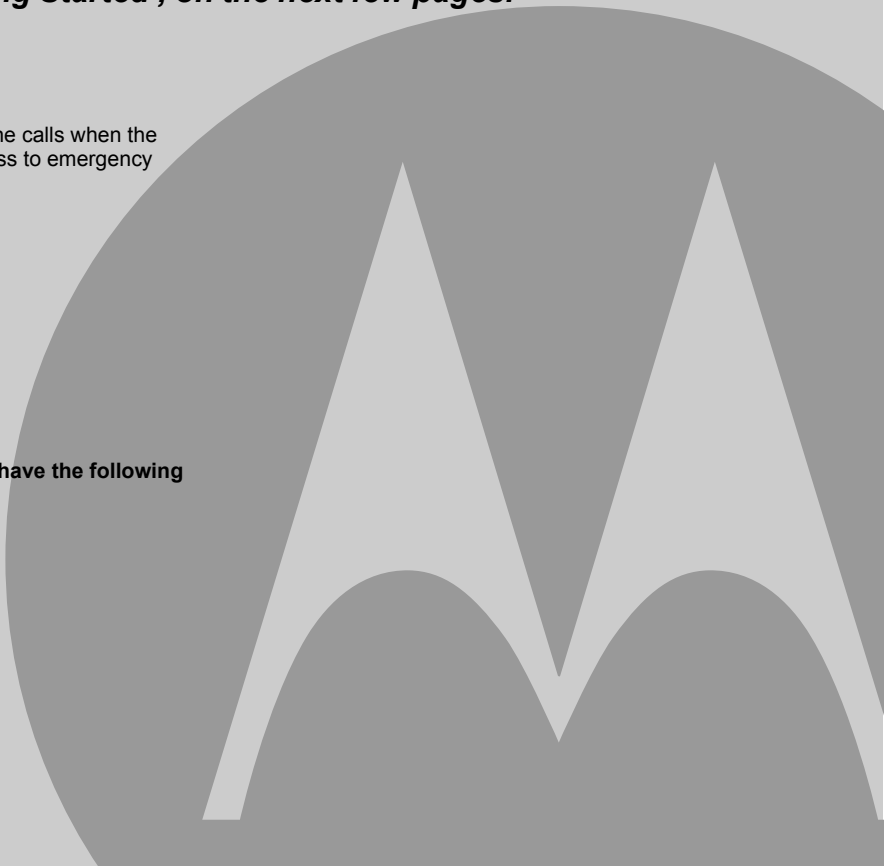
This equipment is not designed for making emergency telephone calls when the power fails. Alternative arrangements should be made for access to emergency services.

Got everything?

- D1011 handset
- D1011 base
- Quick start guide
- 2 x AAA NiMH rechargeable batteries
- Mains power adapter for the base
- Telephone line cord

If you have purchased a D1011 multiple pack you will also have the following additional items:

- D1011 handset & charger
- 2 x AAA NiMH rechargeable batteries
- Mains power adaptor for the charger



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1. Getting started

WARNING
Do not place your D1011 in the bathroom or other humid areas.

Location

You need to place your D1011 base within 2 metres of the mains power socket and telephone socket so that the cables will reach.

Make sure it is at least 1 metre away from other electrical appliances to avoid interference. Your D1011 works by sending radio signals between the handset and base. The strength of the signal depends on where you place the base. Putting it as high as possible ensures the best signal.

HANDSET RANGE
The D1011 has a range of 300 metres outdoors when there is a clear line of sight between the base and handset. Any obstruction between the base and handset will reduce the range significantly. With the base indoors and handset either indoors or outdoors, the range will normally be up to 50 metres. Thick stone walls can severely affect the range.

SIGNAL STRENGTH
The icon on your handset indicates when you are in range. When out of range of the base, the screen shows SEARCHING *and the flashes.*

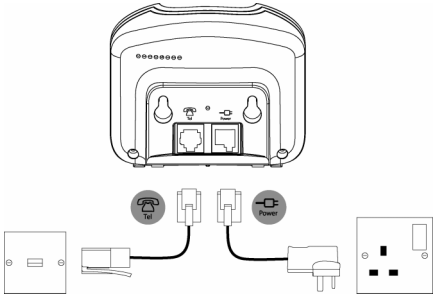
If you are on a call, the line will hang up if the handset moves out of range of the base. Move back within in range. The handset will automatically re-connect to the base.

Setting up

IMPORTANT
The base station must be plugged into the mains power at all times. Do not connect the telephone line cord into the wall socket until the handset is fully charged. Only use the power and telephone cables supplied with the product.

WHICH POWER ADAPTOR?
The power adaptor with a clear connector is for the base unit and the power adaptor with a red colour connector is for the charger unit.

Connecting up the base

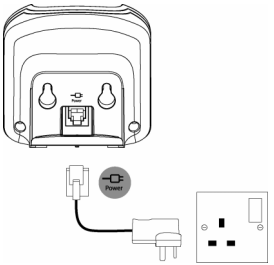


Plug the mains power cable with the clear connector into the socket marked on the underside of the base and plug the other end into the mains power wall socket and switch the power on.

Connecting the handset and charger (Multi-pack only)

If you have purchased a multiple pack, this process will need to be carried out for all handsets and chargers:

1. Plug the mains power cable with the red connector into the socket marked on the underside of the charger.



2. Insert the 2 x AAA NiMH batteries supplied into the handset. Then slide the compartment cover into place.
3. Place the handset on the charger to charge for at least 24 hours. When the handset is fully charged the icon will indicate that it is fully charged.
4. When the handset is fully charged after 24 hours, plug the telephone line cord from the large base into the telephone wall socket.

IMPORTANT

Warning! Use only rechargeable batteries. If non-rechargeable batteries are used WARNING BATT *will be displayed and charging will be stopped. Please replace with rechargable batteries.*

BATTERY LOW WARNING

If the icon flashes in the display, you will need to recharge the handset before you can use it again.

During charging, the icon will scroll in the display.

BATTERY PERFORMANCE

In ideal conditions, fully charged batteries should give about 10 hours talk time or 100 hours standby time on a single charge.

Note that new batteries do not reach full capacity until they have been in normal use for several days.

To keep your batteries in the best condition, leave the handset off the base for a few hours at a time.

Running the batteries right down at least once a week will help them last as long as possible.

The charge capacity of rechargeable batteries will reduce with time as they wear out, giving the handset less talk/standby time. Eventually they will need to be replaced.

After charging your handset for the first time, subsequent charging time is about 6–8 hours a day. Batteries and handset may become warm during charging. This is normal.

Date and time

Providing you have subscribed to your network's Caller Display service, the date and time is set automatically for all handsets every time a call is received.

The date and time is recorded with each answer machine message you receive.

If you do not have a Caller Display service you can set the date and time manually.

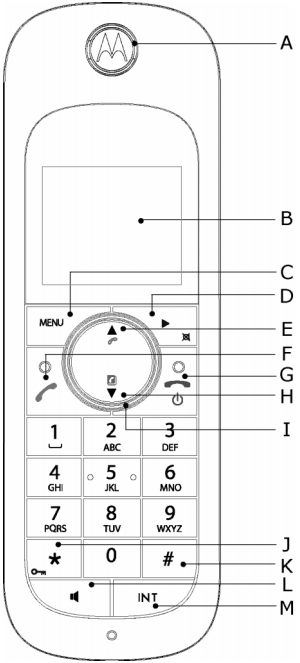
Set date and time manually

1. Press MENU and scroll ▼ to CLOCK/ALARM. Press MENU. Display shows DATE & TIME, then press MENU.
2. Enter the date using the format DD/MM e.g. 04/ 08 for 4th August.
3. Press MENU and enter the time using the 24 hour format HH:MM, e.g. 14:45 for 2.45pm.
4. Press MENU to confirm or ⏻ to return to standby.

Your D1011 is now ready for use.

2. Getting to know your phone

Overview of your handset



A Earpiece

B Display
See page 9 for an overview of the display icons.

C Menu key
Enter the main menu. Select the option displayed on screen. Confirm menu option – OK is displayed on screen.

D Redial / Scroll right / Clear / Mute
Open the redial list. Scroll to the right.
Delete characters on screen when entering names and numbers.
Mute / unmute the microphone during a call. Go back to previous menu level – BACK displayed on screen.

E Call log / Scroll Up / Volume up
Open the calls log.
Scroll up through lists and settings.
Increase the earpiece volume during a call.

F Talk / Recall
Make or answer a call.
Use recall (R) functions.

G End / Exit / Switch handset on/off
End a call.
When in a menu, go back to standby mode. Press and hold to switch handset off (when in standby) or on.

H Phonebook / Scroll Down / Volume down
Open the phonebook.
Scroll down through lists and menus.
Decrease the earpiece volume.

I Navigator glow ring
Illuminates when the phone is in use. Flashes to indicate new event, eg. missed call.

J * / Keypad lock
Press and hold to lock/unlock the keypad.
During a call, press and hold to switch from pulse dialling to tone dialling.
Dial a star.

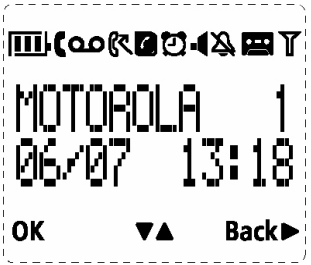
K # / Ringer off / Pause
Press and hold to switch handset ringer on or off.
When dialling or storing a number, press and hold to enter a pause (P).
Dial a #.

L Loudspeaker key
Activate and deactivate the loudspeaker during a call.

WARNING
Handsfree activation can suddenly increase the volume in the earpiece to a very high level. Make sure the handset is not too close to your ear.

M Intercom (at least 2 handsets needed)
In standby mode, use to make an internal call.
During a call, use to transfer an external call to another handset.

Handset display



A Display icons

On when the line is in use.
Flashes when there is an incoming call.

Flashes when you have new voicemail messages.
Off when you have no voicemail messages.

Flashes when you have missed calls and new number(s) are in the Calls list.

Phonebook is open.

The alarm clock has been set.

Handsfree mode.

Handset ringer is off.

Answer machine On. Off when answer machine is off. Flashes when you have new messages. Flashes fast when the memory is full.

Steady when the handset is registered and within range of the base. Flashes when the handset is out of range or searching for base.

The approximate power levels of your battery are indicated as below:

Battery is fully charged.

Battery is partially charged.

Battery is running low.

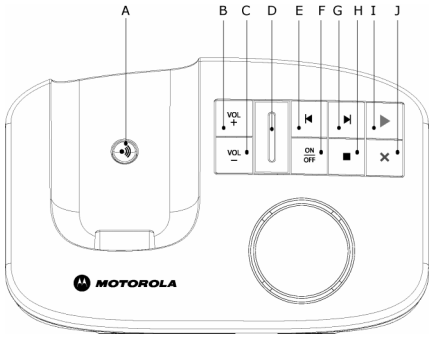
Battery is almost empty. The battery icon will flash and emit a warning beep every minute during call.

B OK displayed
Press the MENU key to select and validate a setting

C ▲ ▼ displayed
Press ▲ or ▼ to scroll through the options in a menu, to open the phonebook or calls list when in standby.

D Back ▶ displayed
Press ▶ to go back to the previous menu option, to cancel an action or to delete a character.

Overview of the base



A Paging key
Paging is a useful way of finding lost handsets.

1. Press on the base.
   - *All handsets ring.*
2. Press again to cancel the paging call or press any key on the handset to stop the paging call.

B Volume Up
C Volume Down
D LED
Indicates when the answer machine is on or off, and when you have messages.

Status	*Action*
On	Answer machine on.
Off	Answer machine off.
Long then short flashes	New message(s)
Flashes evenly	Recording
Flashes quickly	Memory Full

E Skip back
F Answer machine On/Off
G Skip forward
H Stop
I Play
J Delete

Navigating the menus

The basic steps of navigating through the menu and on-screen options.

1. From the standby screen, press MENU.
   The main menu is opened.
2. Use the ▲ or ▼ keys to scroll through the menu.
3. Soft key options OK and BACK are displayed. Press MENU to select OK and open a sub-menu or validate an option.
   Press BACK and go back to previous menu level, correct a character or cancel an action.
4. Press to return to standby.

If you do not press any button on the handset for 15 seconds the display will automatically return to standby. It will also return to standby when the handset is placed on the base or charger.

Menu map

PHONEBOOK	CLOCK/ALARM	PERSONAL SET	ADVANCED SET	ANSW MACHINE
NEW ENTRY	DATE & TIME	HANDSET TONE	RECALL TIME	PLAY
LIST ENTRY	SET ALARM	*RING VOLUME*	DIAL MODE	DELETE ALL
<NAME>	ALARM TONE	*RING MELODY*	CALL BARRING	RECORD MEMO
EDIT ENTRY		*GROUP MELODY*	EASY CALL	ANSWER MODE
DELETE ENTRY		*KEY TONE*	REGISTRATION	ANSW ON/OFF
DELETE ALL		*FIRST RING*	*SELECT BASE*	ANSW SETTING
DIRECT MEM		HANDSET NAME	*REGIST. BASE*	*RING DELAY*
PB TRANSFER*		AUTO PICK-UP	UNREGISTER	*REMOTE ACC.*
		AUTO HANG-UP	PIN	*HS SCREENING*
		LANGUAGE	RESET UNIT	*BS SCREENING*
		ROOM MONITOR	PREFIX	*TAM LANGUAGE*
		BACKLIGHT	SEL. COUNTRY	
			INTRUSION	
			ECO MODE	

*This option is only available if more than one D1000 handset is registered to the base.

3. Using the phone

Calls

Make a call

1. Press .
2. Dial the telephone number.

Pre-dial

1. Enter the phone number (maximum 24 digits). If you make a mistake press .
2. Press to dial the phone number entered.

Dial one touch numbers 1 to 9

1. Press and hold a key from 1 to 9 until the number is displayed and dialled.
   - *If no number is stored, you hear a beep.*

Call from the phonebook

1. Press . *The first entry in the phonebook is displayed.*
2. Scroll or to the entry you want.
3. Press to dial the number.

TIP

Instead of scrolling to browse the phonebook entries, press the numeric key corresponding to the first letter of the entry you wish to locate. For example, pressing 2 will show the entries starting with A. Pressing 2 again will show the entries starting with B, etc...

Call from the calls list

NOTE

You need to subscribe to your network's Caller Line Identification service to be able to see the caller's number in the calls list. See "Calls list" on page 17 for more details.

1. Press to enter CALL LOG menu. You have the options to access CALL LIST or ANSW MACHINE. Press MENU to enter CALL LIST. *The first entry in the call list is displayed.*
2. Scroll or to the entry you want.
3. Press to dial the number.

Answer a call

1. When the phone rings and flashes in the display, press or press to answer the call via the loudspeaker.

WARNING

When the phone is ringing, avoid holding the earpiece too close to your ear as it may damage your hearing. Handsfree activation can suddenly increase the volume in the earpiece to a very high level. Make sure the handset is not too close to your ear.

NOTE

If you have subscribed to your Network's Caller Identity service and assigned a VIP Group to the caller's number, the caller's details are displayed before the phone starts ringing (see "Store an entry" on page 14 and "Group melody" on page 20). You can set your phone to give the default ringtone as soon as the call is received then once the caller's identity is displayed, the assigned ringtone will start. See "First ring" on page 20.

TIP

If Auto Pick up mode (see page 21) is on, simply lift up the handset from its base to answer the call. The default setting is On.

NOTE

An incoming call has priority over other events. Whenever there is an incoming call, other operations in progress such as phone settings, menu navigation, etc. will be ended.

Adjust volume

1. During a call, press or to adjust the earpiece or loudspeaker volume.
   - *The level is shown in the handset display.*

Mute

Mute the microphone so that you can talk to someone else in the room without your caller hearing you.

1. During a call, press .
   - *The microphone is muted.*
2. Press again to turn the microphone back on.

End a call

1. Press .
After you hang up, the duration the phone is off-hook is displayed for 5 seconds.

NOTE
If auto hang-up is on (see page 21) simply replace the handset on the base to end the call. The default setting is ON.

Switch handset on/off

1. Press and hold until the handset switches off.
2. Press and hold again to switch the handset back on.

Call a second external number

Put an external caller on hold to make a second external call. You can then switch between both callers or hold a 3-way conference call.

1. During your call, press . Scroll to INIT 2ND CALL.
2. Press .
- *Display shows* CALLING R

3. Enter the second number.
4. When your second caller answers, press to open the option menu:
CONFERENCE – press to initiate a 3-way with an external caller and internal caller.
SWITCH CALLS – press to switch between the two callers.
5. Press to hang up.

Intercom

This feature is only available when there are at least 2 registered handsets. It allows you to make internal calls, transfer external calls from one handset to another and use the conference option.

Call another handset

1. Press .
- If you have two handsets, the other handset is called automatically.
- If more than two handsets are registered to the base, their numbers are displayed, e.g. 2345*. Enter the number of the handset you want to call or press * to ring all handsets.

2. Press to hang up.

NOTE
If the handset does not belong to D1000/1010 range, this function may not be available.

Transfer an external call to another handset

1. During an external call, press .
- *Your caller is put on hold.*

2. Enter the number of the handset you want to call or press * to ring all handsets.
- *If there are only two handsets, the other handset is called automatically.*

3. When the other handset answers, announce the caller then press to transfer the call. If the other handset does not answer, press to talk to your caller again.

Three-party conference call

1. During an external call, press .
- *Your caller is put on hold.*

2. Enter the number of the handset you want to call or press * to ring all handsets.
- *If there are only two handsets, the other handset is called automatically.*

3. When the other handset answers, announce the call then press and hold to connect both calls. If the other handset does not answer, press to talk to your caller again.
4. Press to hang up.

Voicemail

If you have subscribed to your network's voicemail service (if available), your D1011 displays when you have a new message. Depending on your country and network services, the voicemail number may be pre-stored in your handset for one touch dialling using the 1 button.

NOTE
The voicemail number is pre-stored only if the country where the phone was purchased offers a voicemail service. If the voicemail number is not pre-stored you can add a number, or overwrite the existing stored number. See page 16.

Dial your network voicemail service

1. Press and hold [1].
   - *The number is displayed and dialled. Follow the voice prompts to play, save and delete your messages.*

   Or

   If is displayed in a call list, press to dial the network voicemail number.

NOTE
You can turn off the icon. When viewing the Calls log, press and hold [5].

4. Phonebook

The D1011 handset phonebook can store up to 100 names and numbers.

NOTE
Numbers can be up to 24 digits long and names up to 12 characters long. Entries are stored in alphabetical order.

View and dial phonebook entries

1. Press . *Display shows the first entry.*
2. Scroll or to the entry you want.

   Or

   To search alphabetically, press then press the key with the first letter of the name, e.g. if the name begins with N, press [6] twice.
   - *The display shows the first entry beginning with N. If required, press or to scroll to the exact entry.*
3. Press to dial the entry displayed.

Store an entry

1. Press . PHONEBOOK is displayed.
2. Press . NEW ENTRY is displayed.
3. Press . ENTER NAME is displayed.
4. Enter a name and press .
5. Enter a number. Press to save. Press or to select NO GROUP, GROUP A, B or C and press to confirm.
6. Press to return to standby.

NOTE
You can assign individual contacts to specific groups of your choice. For example, Group A contains phone numbers of all your co-workers. You can also assign a specific ring melody to that group (see “Group melody” on page 20). You can benefit from this feature only if you have subscribed to Caller Line Identification service from your network provider. If it is the case, every time someone from that group calls you, you will hear the designated ringtone for that group.

NOTE

Cancel storing an entry by pressing at any time during the process.

Entering names

Use the alphanumeric keypad to enter names in the phonebook.

For instance to enter the name Paul

P Press 7 PQRS once

A Press 2 ABC once

U Press 8 TUV twice

L Press 5 JKL three times

To enter a space press 1

Press to delete a character or press and hold to delete all characters.

Character map

Use the keypad to enter names and characters.

1	Space	1	-	<	>	*
2 ABC	A	B	C	2		
3 DEF	D	E	F	3		
4 GHI	G	H	I	4		
5 JKL	J	K	L	5		
6 MNO	M	N	O	6		
7 PQRS	P	Q	R	S	7	
8 TUV	T	U	V	8	?	
9 WXYZ	W	X	Y	Z	9	
0	0	-	/	\	#	+

Enter a pause

If your D1011 is connected to a switchboard, you may need to enter a pause in a stored number. This gives the switchboard time to get an outside line. A Pause is normally stored after the switchboard access code (e.g. 9)

1. When storing a number, press and hold # until the display shows P. You can then continue storing the phone number.

View an entry

In standby:

1. Press .
2. Enter the first letter of the name to search alphabetically then scroll or to the exact entry. The name is displayed.
3. Press to display the number. If there are more than 12 digits, press again to see the rest of the number.
4. Press to return to standby.

During a call:

1. Press MENU twice to open the phonebook menu.
2. Enter the first letter of the name you want then scroll or if necessary to the exact name. Press to display the number. If there are more than 12 digits, press again to see the rest of the number.
3. Press to cancel the phonebook display.
4. Press again to end the call.

Edit an entry

1. Press .
2. Scroll or to the entry you want to edit and press MENU. EDIT ENTRY is dsplayed. Press MENU again.
3. Edit the name and press MENU to confirm. Use to delete characters.
4. Press MENU and edit the number.

5. Press MENU to confirm.
6. Scroll ▲ or ▼ to select NO GROUP, GROUP A, B or C and press MENU to confirm.
7. Press ⏻ to return to standby.

Delete an entry

1. Press ▼.
2. Scroll to the entry you want to delete and press MENU.
3. Scroll ▼ to DELETE ENTRY and press MENU.
4. Display shows CONFIRM?. Press MENU.
5. Press ⏻ to return to standby.

Delete all entries

1. Press MENU twice.
2. Scroll ▼ to DELETE ALL and press MENU.
3. Display shows CONFIRM?. Press MENU.
4. Press ⏻ to return to standby.

Copy phonebook to another handset

1. Press MENU twice.
2. Scroll ▼ to PB TRANSFER and press MENU.
3. Scroll ▲ or ▼ to the number of the handset you want the phonebook copied to. Press MENU.

   On the receiving handset:

   1. TRANS. FROM: HANDSET X (where X is the handset number of the sending handset) is displayed.
      Press MENU to start the copying process.
   2. When DONE! is displayed on both handsets, press ⏻ to return to standby.

NOTE

If an entry with the same name and number is already stored in the receiving handset, it will not be copied across.

One touch keys

The keys 1 to 9 WXYZ enable one touch dialling of entries stored in the phonebook.

Dial a one touch number

1. Press and hold a number key 1 to 9 WXYZ.
   - *The number is displayed and dialled.*
2. Press ⏻ to cancel the dialling and return to standby.

Store a phonebook entry as a one touch number

1. Press MENU twice.
2. Scroll ▼ to DIRECT MEM and press MENU.
3. Press ▲ or ▼ to select KEY 1 - 9 and press MENU. The current entry, if any, is displayed.
4. Press MENU again to open the options menu.
5. Press MENU to ADD an entry from the phonebook.
6. Scroll ▲ or ▼ to the entry you want. Press MENU to confirm or ⏻ to return to standby.

Delete a one touch number

1. Press MENU twice then scroll ▲ or ▼ to DIRECT MEM and press MENU.
2. Scroll ▲ or ▼ to select KEY 1- 9.
3. Press MENU to display the current entry. Press MENU again to open the options menu.
4. Scroll ▼ to DELETE and press MENU.
5. Display shows CONFIRM?. Press MENU.
6. Press ⏻ to return to standby.

5. Caller display and Calls list

If you have subscribed to Caller Line Identification (CLI), and provided the identity of the caller is not withheld, the number of the caller will be displayed together with the date and time of the call (if provided by the network).

NOTE

- If the caller's number is stored in your phonebook along with a name, the name will also be displayed.
- If the telephone number is not available for incoming calls, the handset will display UNAVAILABLE.
- Information about incoming calls will vary by country and network operator. Some operators may charge a subscription for their Caller Line Identification service.

Calls list

The calls list contains details of missed and received call. Details include the date and time of the call. Entries are displayed in chronological order with the most recent call at the top of the list.

NOTE

- When the calls list is full, a new call replaces the oldest in the list.
- The received and missed calls log holds details of up to 50 calls.
- If you receive more than one call from the same number, only the most recent call is kept in the calls list.

When you have missed calls (incoming calls that you haven't answered) the icon will be displayed in the display on all handsets registered to the base.

If one handset is used to view the calls log, the icon on the other handsets continue to flash (Multipack user only).

View the calls list

1. Press ▲ to enter CALL LOG option menu, then press MENU to enter CALL LIST.
   - *The most recent number or name if stored in the phonebook is displayed. New calls are marked with icon flashing.*
2. Scroll ▲ or ▼ through the calls log.
   At the end of the log, you will hear a beep.
   Press to see the number. If the number has more than 12 digits, press to see the rest of the number.
3. Press to return to standby.

NOTE

The icon stops flashing once all new calls have been viewed.

Dial from the calls list

1. Press ▲ to enter the CALL LOG option menu, then press MENU to enter CALL LIST. *The most recent call is displayed.*
2. Scroll ▲ or ▼ to the entry you want.
3. Press or to dial.

Save a number from the calls list to the phonebook

1. Press ▲ then MENU. *The most recent call is displayed.*
2. Scroll ▲ or ▼ to the number you want.
3. Press MENU. SAVE NUMBER is displayed.
4. Press MENU. ENTER NAME is displayed. Use the keypad to enter the name.
5. Press MENU then the number is displayed, the user can then edit the number if required and must press MENU to save the number (even if has not been edited).
6. Press ▲ or ▼ to select NO GROUP, GROUP A, B or C and press MENU to confirm.
7. Press MENU to confirm.
8. Press to return to standby.

Delete a calls list entry

1. Press ▲ then MENU. *The most recent call is displayed.*
2. Scroll ▲ or ▼ to the number you want.
3. Press MENU then scroll ▼ to DELETE and press MENU.
4. Display shows CONFIRM?. Press MENU to confirm.
5. Press to return to standby.

Delete entire calls list

1. Press ▲ then MENU. *The most recent call is displayed.*
2. Scroll ▼ to **DELETE ALL** and press MENU.
3. Display shows **CONFIRM?**. Press MENU to confirm. Press ⏻ to return to standby.

Redial

The D1011 lets you redial any of the last 10 numbers called. Numbers can be up to 24 digits long.

Redial the last number

1. Press ▸. *The last number dialled is displayed.*
   If the number has more than 12 digits, the display shows ▶ and the cursor blinks. Press ▸ to display the rest. If the number is stored in the Phonebook, the name is displayed as well.
2. Press ✆ to dial.

View and dial a number in the redial list

1. Press ▸. *The last number dialled is displayed.*
   If required, scroll ▲ or ▼ to display the number you want.
2. Press ✆ to dial the number.

Copy a redial number to the phonebook

1. Press ▸ and scroll ▲ or ▼ to the entry you want.
2. Press MENU.
3. Display shows **SAVE NUMBER**. Press MENU.
4. Enter the name and press MENU.
5. Edit the number if required and press MENU.
6. Press ▲ or ▼ to select **NO GROUP**, **GROUP A**, **B** or **C** and press MENU to confirm.
7. Press ⏻ to return to standby.

Delete a redial list entry

1. Press ▸. Scroll ▲ or ▼ to display the number you want.
2. Press MENU and scroll ▼ to **DELETE** then press MENU.
3. Display shows **CONFIRM?**. Press MENU to confirm, then ⏻ to return to standby.

Delete entire redial list

1. Press ▸ then press MENU.
2. Scroll ▼ to **DELETE ALL** and press MENU.
3. Display shows **CONFIRM?**. Press MENU to confirm. Press ⏻ to return to standby.

6. Clock & Alarm

If you subscribe to your network's Caller Identification service, the time on your D1011 may be set automatically each time you receive a call, depending on your network provider.

You can also set or adjust the time using the Clock & Alarm menu.

Set date and time

1. Press MENU and scroll ▼ to CLOCK/ALARM. Press MENU. Display shows DATE & TIME, then press MENU.
2. Enter the date using the format DD/MM e.g. 04/ 08 for 4th August.
3. Press MENU and enter the time using the 24 hour format HH:MM, e.g. 14:45 for 2.45pm.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

NOTE

The date and time is retained during a power failure or when the batteries are discharged.

Set alarm

1. Press MENU, scroll ▼ to CLOCK/ALARM and press MENU.
2. Scroll ▼ to SET ALARM and press MENU.
3. Scroll ▲ or ▼ to OFF, ON ONCE or ON DAILY and press MENU.
4. If you select ON ONCE or ON DAILY, enter the time using the 24 hour format HH - MM e.g 14:45 for 2:45pm and press MENU.
5. Press ⏻ to return to standby. When the alarm goes off, press any key to stop the ring.

NOTE

Once the alarm is set to on, the ⏰ icon is displayed.

The alarm will ring at the medium level. ALARM ON and the ⏰ will flash on the display.

Set alarm melody

There are three alarm ringtones.

1. Press MENU and scroll ▼ to CLOCK/ALARM. Press MENU.
2. Scroll ▼ to ALARM TONE and press MENU.
   - *Melodies are played.*
3. Scroll ▲ or ▼ and press MENU.

7. Personal settings

Handset tones

WARNING

When the phone is ringing, avoid holding the earpiece too close to your ear as it may damage your hearing.

Ring volume

Choose from: Ringer Off, Low, Medium, High, Boost and Progressive (increasing ring volume).

NOTE

The default setting is High.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. HANDSET TONE is displayed. Press MENU.
3. RING VOLUME is displayed. Press MENU.
4. Scroll ▲ or ▼ to adjust the ringer volume level.
5. Press MENU to save the settings.
6. Press ↩ to return to standby.

Ring melody

Choose from 10 ringer melodies.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. HANDSET TONE is displayed. Press MENU and scroll ▼ to RING MELODY. Press MENU.
3. Press ▲ or ▼ to select the ringtone.
   - *A sample of the ringtone is played.*
4. Press MENU to confirm.
5. Press ↩ to return to standby.

Group melody

To benefit from this feature, you must subscribe to the Caller Line Identification service.This menu enables you to select and set the melodies to be played when there is an external incoming call from a contact whose name is stored in your phonebook and is part of a group. You can associate 1 ring melody to each group. There are three phonebook groups (Group A, B, C) available for you to organize your contacts. Each group can be assigned a unique melody.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. HANDSET TONE is displayed. Press MENU and scroll ▼ to GROUP MELODY. Press MENU.
3. Scroll ▲ or ▼ to select: GROUP A, B or C, then press MENU.
4. Press ▲ or ▼ to select the ringtone you want for the group and press MENU.
5. Press ↩ to return to standby.

Key tones on/off

When you press a key on the handset you hear a beep. You can switch these beeps on or off.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. HANDSET TONE is displayed. Press MENU and scroll ▼ to KEY TONE. Press MENU.
3. Scroll ▲ or ▼ to select ON or OFF.
4. Press MENU to confirm.
5. Press ↩ to return to standby.

First ring

Your D1011 will automatically detect the Caller identification (Subscription dependent). If you do not wish to hear the ring before the caller identification is displayed you can manually set FIRST RING to OFF. The default setting is ON.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. HANDSET TONE is displayed. Press MENU and scroll ▼ to FIRST RING. Press MENU.
3. Scroll ▲ or ▼ to select ON or OFF.
4. Press MENU to confirm.
5. Press ↩ to return to standby.

Handset name

Personalise your handset, with a name or location for example Peter or Bedroom. Maximum 10 characters.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. Scroll ▼ to HANDSET NAME and press MENU. *The current name is displayed.*
3. Press ⌫ to delete the current name.

4. Enter the name you want – maximum 10 characters and press MENU to save.
5. Press ⏻ to return to standby.

Auto pick up

With Auto pick up switched on, you can answer a call just by lifting the handset off the base or charger. If switched off, you will have to press ✆ to answer a call. The default setting is On.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. Scroll ▼ to AUTO PICK UP. Press MENU.
3. Scroll ▲ or ▼ to select ON or OFF.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

Auto hang up

With Auto hang up switched on, you can end a call just by replacing the handset on the base or charger. If switched off, you have to press ⏻ to hang up. The default setting is On.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. Scroll ▼ to AUTO HANG UP. Press MENU.
3. Scroll ▲ or ▼ to select ON or OFF.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

Display language

You can change the display language.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. Scroll ▼ to LANGUAGE. Press MENU.
3. Scroll ▲ or ▼ to select the language you want.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

Room Monitor on/off

Leave one handset in a room and use another handset to hear sounds in that room.

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. Scroll ▼ to ROOM MONITOR. Press MENU.
3. Press ▲ or ▼ to select ON or OFF.
4. Press MENU to confirm.

When switched On, you can leave this handset in the room you wish to monitor. Only the microphone is on. Anyone in the room cannot hear you.

Room Monitor

1. Switch a handset's room monitor mode setting On and place that handset in the room.
2. At a second handset, press INT and enter the number of the handset you are using as a room monitor. You can now hear sounds coming from the room.

TIP

To stop room monitoring at any time, press ⏻.

WARNING

This product is not intended for use as a baby safety device and is not a substitute for adult supervision.

Backlight on/off

1. Press MENU, scroll ▼ to PERSONAL SET and press MENU.
2. Scroll ▼ to BACKLIGHT. Press MENU.
3. Press ▲ or ▼ to select ON or OFF.
4. Press MENU to confirm.

Keypad lock

Prevent accidental dialling while carrying the handset by locking the keypad.

1. Press and hold *.
   - *The display shows* KEYS LOCKED.
2. To unlock the handset, press and hold * again.

NOTE

While the keypad is locked, you can answer incoming calls as normal.

8. Advanced settings

This setting is useful to access certain network and PABX/switchboard services.

Recall time

The default D1011 recall time is suitable for your country and network operator. It is unlikely that you should need to change this setting unless advised to do so.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. RECALL TIME is displayed. Press MENU.
3. Press ▲ or ▼ to select the setting you want: SHORT, MEDIUM, LONG.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

NOTE

The use of your D1011 cannot be guaranteed on all PABX.

Dial mode

The default D1011 dialling mode is suitable for your country and network operator. It is unlikely that you should need to change this setting unless advised to do so.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to DIAL MODE. Press MENU.
3. Press ▲ or ▼ to select TONE or PULSE.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

Temporarily switch from Pulse to Tone dialling

1. Press and hold *.

The dial mode will change from Pulse to Tone for the duration of the call.

Call barring

Prevent certain numbers from being dialled from your D1011. Store up to four specific numbers, each up to 4 digits – for example, international or local prefixes.

Bypass call barring by switching the setting Off or On.

NOTE

If you switch Call barring on, BARR MODE ON will be displayed on your screen in standby mode.

Switch call barring on/off

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to CALL BARRING. Press MENU.
3. Enter the master PIN (default setting 0000) and press MENU.
4. MODE is displayed. Press MENU.
5. Press ▲ or ▼ to select ON or OFF. Press MENU to confirm.
6. Press ⏻ to return to standby. You can now set the number (See below).

Set a number to be barred

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to CALL BARRING. Press MENU.
3. Enter the master PIN (default setting 0000) and press MENU.
4. Scroll ▼ to NUMBER. Press MENU.
5. If necessary, scroll ▲ or ▼ to the next available slot.
6. Press MENU and enter the number or prefix you want to bar. Press MENU to confirm.
7. Press ⏻ to return to standby.

Easy call

When activated, this feature allows you to dial a number by pressing any key on your handset (except ⏻). This feature is very useful for access to emergency services.

Switch easy call on/off

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to EASY CALL. Press MENU.
3. Enter the master PIN (default setting 0000) and press MENU.
4. MODE is displayed. Press MENU then press ▲ or ▼ to select ON or OFF. Press MENU to confirm.
5. Press ⏻ to return to standby.

NOTE

If you switch Easy call on, EASY CALL ON will be displayed on your screen in standby mode.

To switch Easy call off again:

1. Press .
2. OFF? is displayed. Press MENU to confirm.

Set the easy call number

1. Press MENU, scroll to ADVANCED SET and press MENU.
2. Scroll to EASY CALL. Press MENU.
3. Enter the master PIN (Default setting 0000) and press MENU.
4. Scroll to NUMBER. Press MENU.
5. Enter the number. Press MENU to confirm
6. Press to return to standby.

Dial an easy number

When an easy call number has been stored and the easy call setting switched on, press any key (apart from), to dial a number.

NOTE

When easy call is switched on, you can still answer any incoming call as normal.

Registration

Up to 5 handsets can be registered to one base station. Additional handsets must be registered to the base before you can use them.

- The instructions described below apply specifically to your D1011 handset. If you wish to register another manufacturer's handset, the instructions may vary. In this case, please refer to the manufacturer of the additional handset.
- The Master PIN is required before you can register or unregister handsets. The default PIN is 0000.

Register a handset

At the base:

1. Press and hold the button on the base station for at least 3 seconds. The base station emits a beep when it is ready to accept registration. You have 90 seconds in which to register a handset.

At the handset:

1. Press MENU and scroll to ADVANCED SET and press MENU.
2. Scroll to REGISTRATION and press MENU.
3. If necessary, scroll or to display REGIST. BASE and press MENU. BASE 1 2 3 4 is displayed and *the registered base number is flashing.* Enter the number of the base on which you wish to register your handset.
   If you have only 1 base station, press 1. If you have 2 base stations, press 1 or 2 ABC, etc.
4. When the display shows PIN----, enter the base PIN.
   - *When the handset registers with the base, it is assigned a handset number.*

Select a base

You can register your D1011 handset with up to 4 bases. Once registered, you can switch between bases, for example, bases at home and at work.

1. Press MENU and scroll to ADVANCED SET and press MENU.
2. Scroll to REGISTRATION and press MENU.
3. SELECT BASE is displayed. Press MENU.
   - *The available bases are displayed with the current base number flashing.*
4. Enter the number of the base you want – 1,2,3 or 4 and press MENU.
   - *When the base is found you hear a beep. If not found, the display shows* UNREGISTERED.

Unregister a handset

1. Press MENU and scroll to ADVANCED SET and press MENU.
2. Scroll to UNREGISTER and press MENU.

3. Enter the 4 digit master PIN and press MENU.
   - *Display shows the registered handset numbers.*
4. Scroll ▲ or ▼ to select the handset you want to delete and press MENU.
   - UNREGISTERED *is displayed on the handset screen.*

PIN

The 4-digit master PIN is used when registering or unregistering a handset and when changing some settings on your D1011. The default setting is 0000. You can change this PIN for more security.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to PIN. Press MENU.
3. Enter the current 4 digit master PIN and press MENU. (Default setting 0000).
4. Enter the new PIN and press MENU.

NOTE

Make a note of your PIN. If you forget your PIN you will need to reset your product.

Reset

This will reset your D1011 to its default settings.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to RESET UNIT. Press MENU.
3. CONFIRM? is displayed. Press MENU.

NOTE

Entries stored in the phonebook and new answer machine messages are retained.

Default settings

Handset name	Handset
Key tone	On
First ring	On
Auto pick up	On
Auto hang up	On
Ringer melody	Melody 1
Ringer volume	High
Earpiece volume	3
Phonebook	Unchanged
Call log	Empty
Redial list	Empty
Master PIN	0000
Keypad lock	Off
Clock	00:00
Alarm	Off
Dial mode	Tone
Answer Machine	On
Answer Mode	Answer & Record
Outgoing message	Pre-defined
Ring delay	15 seconds
Remote Access	On
Handset screening	Off
Base screening	On

Auto prefix

You can set the D1011 to detect a dialling number and replace it with another number. The number to be detected can be up to 5 digits long. It can be replaced with a number up to 10 digits.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to PREFIX. Press MENU.
3. DETECT DIGIT is displayed. Press MENU.
4. Enter the number you want to be detected and press MENU.
5. Scroll to PREFIX NUM. and press MENU.
6. Enter the number you want it replaced with and press MENU.
7. Press ⏻ to return to standby.

Country

If you move to another country you can set your phone to be compatible with the network settings of that country.

Depending on your country, this option may be displayed as NOT AVAIL or you country may not be displayed.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to SEL. COUNTRY. Press MENU.
3. Enter the 4-digit master PIN and press MENU.
4. Scroll ▲ or ▼ to display the required country.
5. Press MENU to confirm.

Intrusion

When an external call is taking place, another handset registered to the base can join in, making the call a 3-way conference, just by pressing ✆.

To enable this, Intrusion must be switched On.

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to INTRUSION. Press MENU.
3. Scroll ▲ or ▼ to ON or OFF.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

ECO mode

To reduce the level of power emissions, you can select low power or ECO mode. When the ECO mode is set to ON, the base transmission power will be reduced.

To turn ECO Mode to ON or OFF:

1. Press MENU, scroll ▼ to ADVANCED SET and press MENU.
2. Scroll ▼ to ECO MODE and press MENU.
3. Press ▲ or ▼ to highlight ON or OFF then press MENU to confirm.
   - *A confirmation beep is emitted and the handset display will switch between the handset's name and ECO MODE.*

NOTE

When Eco Mode is set to ON, the handset range will be reduced.

9. Using your Answer machine

Your D1011 answer machine records unanswered calls when it is activated. It can store up to 59 messages within the maximum recording time of 12 minutes. Each message can be up to 3 minutes long. Your personal outgoing messages can be up to 1 minute long.

D1011 Base Answer Machine Control Keys

ON OFF — Press to turn the answer machine on/off

▶ — Play new messages

■ — Press to stop playback

⏭ — Skip to the next message during message playback

⏮ — Replay current message
Press twice to skip back to previous message

× — Delete current message during message playback
Long press to delete all messages when TAM is in standby mode

VOL + — Increase speaker volume during message playback

VOL − — Decrease speaker volume during message playback

Switch on/off

1. Press MENU scroll ▲ or ▼ to **ANSW MACHINE** and press MENU.
2. Scroll ▼ to **ANSW ON / OFF** and press MENU.
3. Scroll ▲ or ▼ to display **ON** or **OFF**.
4. Press MENU to confirm.
5. Press ⏻ to return to standby.

Play messages

1. Press MENU and scroll ▲ or ▼ to **ANSW MACHINE** and press MENU. **PLAY** is displayed.
2. Press MENU to play new messages.
   - *The display shows the number of new messages. If there are no new messages, all stored messages are played.*
3. Press ▶ to display the callers identification. Press ▶ again to see the date and time of the call.

NOTE
If you have not subscribed to the Caller Line Identification this option is not available. This also applies for memo recordings.

4. During playback press MENU to display a list of options. Use the ▲ and ▼ keys to change the options:

- **REPEAT** – press MENU to repeat current message
- **NEXT MESSAGE** – press MENU to play next message
- **PREV MESSAGE** – press MENU to play previous message
- **DELETE** – press MENU to delete the current message.
- **SAVE NUMBER** – press MENU to store the number, if available, in the phonebook.

NOTE
If you have not subscribed to the Caller Line Identification the **SAVE NUMBER** option is not available.

5. Press ⏻ to stop playback and return to standby.

Delete all messages

1. Press MENU scroll to ANSW MACHINE and press MENU.
2. Scroll to DELETE ALL and press MENU.
3. Display shows CONFIRM?. Press MENU to confirm.

Record a memo

You can record a memo which is stored on your answer machine and played back like a normal message.

1. Press MENU scroll or to ANSW MACHINE and press MENU.
2. Scroll to RECORD MEMO and press MENU. Display shows RECORDING.
3. Speak your message. Press MENU to end recording.

Outgoing messages

This is the message your callers hear on the answer machine. There are two pre-recorded outgoing messages, or you can record your own.

Answer & Record

The caller can leave a message. The pre-recorded message is "*Hello, your call cannot be taken at the moment, so please leave your message after the tone.*"

Answer Only

The caller can listen to your announcement but cannot leave a message. The pre-recorded message is "*Hello, your call cannot be taken at the moment, and you cannot leave a message, so please call later*".

Set answer mode

Set your machine to Answer & Record or Answer Only.

1. Press MENU scroll or to ANSW MACHINE and press MENU.
2. Scroll to ANSWER MODE and press MENU.
   - *The current answer mode is displayed.*
3. Scroll or to select ANSWER & REC or ANSWER ONLY and press MENU.
4. Scroll or to display the message type you want: PERSONALIZED to set your own recorded message or PREDEFINED for the pre-recorded message.
5. Press MENU to confirm.
   If you select PERSONALIZED, see following paragraph.

Record, play or delete your own outgoing message

Answer & Record invites your callers to leave a message. Answer Only lets callers hear your announcement but they cannot leave a message.

1. Press MENU scroll to ANSW MACHINE and press MENU.
2. Scroll to ANSWER MODE and press MENU.
3. Scroll or to select ANSWER & REC or ANSWER ONLY and press MENU.
   Use the or key to select PERSONALIZED then press MENU.
4. PLAY is displayed. Press MENU.
   - *Current message is played back.*

- Scroll to select RECORD MESS – press MENU. *Display shows* RECORDING *and a beep is emitted.* Speak your message. Press MENU to end recording.
- DELETE - press MENU. The pre-recorded message will be automatically reinstated.

5. Press MENU to confirm.

Answer machine settings

Ring delay

Select the duration of rings before your answer machine picks up the call. Choose from 5/10/15/20/25/30 seconds or Toll Saver.

NOTE

If Toll Saver is selected, then:

- If you have new messages your phone answers after 10 seconds.
- If there are no new messages it will answer after 20 seconds. So you have the option to hang up, saving the time and cost of a call.
- If the memory is full, it will answer after 30 seconds in Answer Only mode.

1. Press MENU scroll or to ANSW MACHINE and press MENU.
2. Scroll to ANSW SETTINGS and press MENU.
3. RING DELAY is displayed. Press MENU.
4. Scroll or to select 5/10/15/20/25/30 seconds or TOLL SAVER.
5. Press MENU to confirm.

Remote access

Remote access allows you to operate your answer machine and listen to your messages by calling your D1011 from another phone.

The default setting is on.

1. Call your D1011. When you hear your outgoing message, press #.
2. Enter your 4 digit PIN. The default code is 0000.
   - *You hear a confirmation beep.*

NOTE

Change this code for increased security, see “PIN” on page 24.

3. After entering your PIN as stated above, use the keypad to operate your D1011 answer machine:

Play messages	2
Play previous message	1
Play next message	3
Delete message playing	6
Switch answer machine on	7
Stop playback	8
Switch answer machine off	9

Remote Access on/off

1. Press MENU, scroll ▼ to ANSW MACHINE and press MENU.
2. Scroll ▼ to ANSW SETTINGS and press MENU.
3. Scroll ▼ to REMOTE ACC and press MENU.
4. Scroll ▲ or ▼ to select ACTIVATED or DEACTIVATED.
5. Press MENU to confirm.

Call screening

Use your handset or base speaker to hear a caller leaving a message. You can then choose to ignore the caller or pick up the call.

The default settings are:

- Handset call screening: Off
- Base call screening: On.

At the handset:

1. If you want to interrupt and take the call press ✆ or ◄.

At the base:

1. When a caller is leaving a message, press VOL + or VOL − to adjust the volume to listen to your caller.
2. To interrupt and take the call on the handset, press ✆ or ◄.

Switch handset call screening on/off

1. Press MENU, scroll ▲ or ▼ to ANSW MACHINE and press MENU.
2. Scroll ▼ to ANSW SETTINGS and press MENU.
3. Scroll to HS SCREENING and press MENU.
4. Scroll ▲ or ▼ to select ON or OFF.
5. Press MENU to confirm.

Switch base station call screening on/off

1. Press MENU, scroll ▼ to ANSW MACHINE and press MENU.
2. Scroll ▼ to ANSW SETTINGS and press MENU.
3. Scroll ▼ to BS SCREENING and press MENU.
4. Press ▲ or ▼ to select ON or OFF.
5. Press MENU to confirm.

Answer Machine language

You can change the language of the pre-recorded outgoing messages.

1. Press MENU. Scroll ▲ or ▼ to ANSW MACHINE and press MENU.
2. Scroll ▼ to ANSW SETTINGS and press MENU.
3. Scroll to TAM LANGUAGE and press MENU.
4. Scroll ▲ or ▼ to select the language.
5. Press MENU to confirm.

Access answer machine menu via the Calls list

When the ✉ is flashing to indicate new messages you can see caller details via ▲ or press ▼ again to go to ANSW MACHINE to play new messages.

1. Press ▲, CALL LIST is displayed.
2. Press ▼, ANSW MACHINE is displayed.

3. Press MENU, PLAY is displayed.
4. Press MENU, the handset will start the new message playback. Once all messages are played, the handset will return to standby.

NOTE

During message playback, press ⌂ anytime to return to standby.

Memory full

The memory is full if there is less than 15 seconds of recording time left or if the maximum total of 59 messages has been reached.

When the memory becomes full:

- The LED will flash quickly.
- flashes quickly on the handset display.
- The machine will automatically switch to Answer Only mode.

If the memory becomes full while a caller is leaving a message, they will hear a beep and the call is ended.

10. Help

Charging

The icon is not scrolling when the handset is placed on the base

- Bad battery contact – move the handset slightly
- Dirty contact – Clean the battery contact with a cloth moistened with alcohol
- Battery is full – no need to charge

Calls

No dialling tone

- No power – check the connections. Reset the phone: unplug and plug back in the mains
- Batteries are empty – charge the batteries for at least 24 hours
- You are too far from the base – move closer to the base
- Wrong line cable – use the line cable provided
- Line adaptor (when needed) is not connected to the line cord – connect the line adaptor (when needed) to the line cord

Poor audio quality

The base is too close to electrical appliances, reinforced concrete walls or metal doorframes – move the base at least one metre away from any electrical appliances

The icon is blinking

- Handset is not registered to the base – register the handset to the base
- You are too far from the base – move closer to the base

No ring tone

- The ring tone is deactivated.
- Increase the volume.

Caller Line Identification (CLI) service does not work

Check your subscription with your network operator

Phonebook

A phonebook entry cannot be stored

The phonebook is full. Delete an entry to free memory

Display

No display

- Try recharging or replacing the batteries.
- Try disconnecting and connecting the base power supply.
- If LED is not lit up, then try disconnecting and connecting the base power supply.

Registration

Unable to register another handset

- Maximum number of 5 handsets has been reached.
- The display shows **SEARCHING**. You must unregister a handset in order to register a new one.

Interference

Noise interference on your radio or television

Your base or charger may be too close. Move it as far away as possible.

Answer machine

Answer machine does not record messages

- Switch the answer machine on.
- The memory may be full. If so, you will need to delete some messages.
- Answer mode may be set to **ANSWER ONLY**. Change the mode to **ANSWER & REC**.

Cannot access messages remotely

- Remote access may be switched off.
- If wrong PIN is entered a beep is played. You can enter the PIN once again.

Cannot record outgoing message

- The memory may be full. If so, you will need to delete some messages.

Answer machine stops automatically

- The memory may be full. If so, you will need to delete some messages.
- The maximum message length is 3 minutes.

11. General information

IMPORTANT

This equipment is not designed for making emergency telephone call when the power fails. Alternative arrangements should be made for access to emergency services.

This product is intended for connection to analogue public switched telephone networks and private switchboards in United Kingdom.

Safety and Electromagnetic Interference/Compatibility information

- Only use the power supply suitable for this product range. Using an unauthorised power supply will invalidate your guarantee and may damage the telephone.
- Use only the approved rechargeable batteries supplied.
- Do not open the handset (except to replace the handset batteries) or the base. This could expose you to high voltages or other risks.
- Radio signal transmitted between the handset and base may cause interference to hearing aids.
- Your product may interfere with other electrical equipment, e.g. TV and radio sets, clock/alarms and computers if placed too close. It is recommended that you place your product at least one metre away from such appliances to minimise any risk of interference.
- All batteries can cause property damage and/or bodily injury such as burns if a conductive material such as jewellery, keys, or beaded chains touch exposed terminals. The conductive material may complete an electrical circuit (short circuit) and become quite hot. Exercise care in handling any charged battery, particularly when placing it inside a pocket, purse, or other container with metal objects.
- Never dispose of batteries in a fire. There is a serious risk of explosion and/or the release of highly toxic chemicals.
- It is recommended that advice from a qualified expert be sought before using this product in the vicinity of emergency/intensive care medical equipment.

- Medical Devices
  - **Pacemakers:** The Advanced Medical Technology Association (AdvaMed) recommends that a minimum separation of 15 cms (6 inches) be maintained between a handheld wireless device and a pacemaker. These recommendations are consistent with those of the U.S. Food and Drug Administration.
  - **Persons with pacemakers should:**
    - ALWAYS keep the handheld wireless device more than 15 cms from their pacemaker when the handheld wireless device is turned ON.
    - Not carry the handheld wireless device in the breast pocket.
    - Use the ear opposite the pacemaker to minimize the potential for interference.
    - Turn the handheld wireless device OFF immediately if you have any reason to suspect that interference is taking place.
  - **Hearing Aids**
    Some digital wireless radios may interfere with some hearing aids. In the event of such interference, you may want to consult your hearing aid manufacturer to discuss alternatives.
  - **Other Medical Devices**
    If you use any other personal medical device, consult the manufacturer of your device to determine if it is adequately shielded from RF energy. Your physician may be able to assist you in obtaining this information.

Cleaning

- Clean the handset and base (or charger) with a damp (not wet) cloth, or an anti-static wipe.
- Never use household polish as this will damage the product. Never use a dry cloth as this may cause a static shock.

Environmental

- Do not expose to direct sunlight.
- The handset may become warm when the batteries are being charged or during prolonged periods of use. This is normal. However, we recommend that to avoid damage you do not place the product on antique/veneered wood.
- Do not stand your product on carpets or other surfaces which generate fibres, or place it in locations preventing the free flow of air over its surfaces.
- Do not submerge any part of your product in water and do not use it in damp or humid conditions, such as bathrooms.
- Do not expose your product to fire, explosive or other hazardous conditions.
- There is a slight chance your phone could be damaged by an electrical storm. We recommend that you unplug the power and telephone line cord during an electrical storm.

Product disposal instructions

- **European Union (EU) Waste of Electrical and Electronic Equipment (WEEE) directive**
  The European Union's WEEE directive requires that products sold into EU countries must have the crossed out trashbin label on the product (or the package in some cases). As defined by the WEEE directive, this crossed-out trashbin label means that customers and end-users in EU countries should not dispose of electronic and electrical equipment or accessories in household waste. Customers or end-users in EU countries should contact their local equipment supplier representative or service centre for information about the waste collection system in their country.
- The Waste of Electrical and Electronic Equipment (WEEE) Directive (2002/96/EC) has been put in place to recycle products using best available recovery and recycling techniques to minimize the impact on the environment, treat any hazardous substances and avoid the increasing landfill.

Product disposal instructions for residential users

When you have no further use for it, please remove any batteries and dispose of them and the product per your local authority's recycling processes. For more information please contact your local authority or the retailer where the product was purchased.

Product disposal instructions for business users
Business users should contact their suppliers and check the terms and conditions of the purchase contract and ensure that this product is not mixed with other commercial waste for disposal.

Warranty Information

The authorized Motorola dealer or retailer where you purchased your Motorola product will honour a warranty claim and/or provide warranty service.

Please return your cordless telephone to your dealer or retailer to claim your warranty service. Do not return your telephone to Motorola. In order to be eligible to receive warranty service, you must present your receipt of purchase or a comparable substitute proof of purchase bearing the date of purchase. The telephone should also clearly display the serial number. The warranty will not apply if the type or serial numbers on the product have been altered, deleted, removed, or made illegible.

What Is Not Covered By The Warranty

- Defects or damage resulting from use of the Product in other than its normal and customary manner or by not following the instructions in this user manual.
- Defects or damage from misuse, accident or neglect.
- Defects of damage from improper testing, operation, maintenance, adjustment, or any alteration or modification of any kind.
- Breakage or damage to aerials unless caused directly by defects in material or workmanship.
- Products disassembled or repaired in such a manner as to adversely affect performance or prevent adequate inspection and testing to verify any warranty claim.
- Defects or damage due to range.
- Defects or damage due to moisture, liquid or spills.
- All plastic surfaces and all other externally exposed parts that are scratched or damaged due to normal use.
- Products rented on a temporary basis.
- Periodic maintenance and repair or replacement of parts due to normal usage, wear and tear.

Technical Information

How many telephones can I have?
All items of telephone equipment have a Ringer Equivalence Number (REN), which is used to calculate the number of items which may be connected to any one telephone line. Your D1011 has a REN of 1. A total REN of 4 is allowed. If the total REN of 4 is exceeded, the telephones may not ring. With different telephone types there is no guarantee of ringing, even when the REN is less than 4.

Any additional handsets and chargers that you register have a REN of 0.

R&TTE

This product is intended for use within United Kingdom for connection to the public telephone network and compatible switchboards.

This equipment complies with the essential requirements for the Radio Equipment and Telecommunications Terminal Equipment Directive 1999/5/EC including compliance with ICNIRP standard for electromagnetic energy exposure.

Declaration of Conformance

Motorola hereby declares that this product is in compliance with the essential requirements and other relevant provisions of Directive 1999/5/EC.

The Declaration of Conformance for this product range is published on the website:
http://www.motorola.com/eu/radios/technicaldocumentation

Connecting to a switchboard

This product is intended for use within United Kingdom for connection to the public telephone network.

Inserting a pause

With some switchboards, after dialling the access code you may have to wait for a moment while the switchboard picks up an outside line so you will need to enter a pause in the dialing sequence.

Press and hold # to insert a pause (P) before entering the telephone number.

You may also need to enter a pause when storing international numbers or charge card numbers.

Recall

You may need to use the recall function if you are connected to a switchboard/PABX (Private Automatic Branch Exchange), contact your PABX supplier for further information.

12. Wall mounting

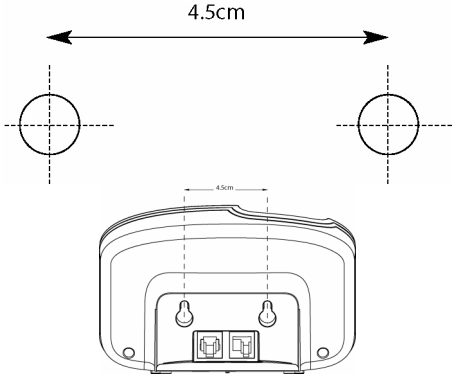
IMPORTANT

Before you wall-mount your D1011, check that you are not drilling into any hidden wiring or pipes.

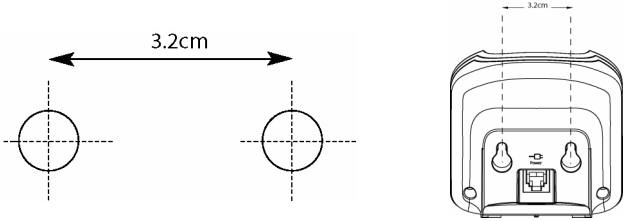
Before you drill, make sure the power and telephone line cables will reach the sockets.

1. Use the following templates to mark the drilling locations.

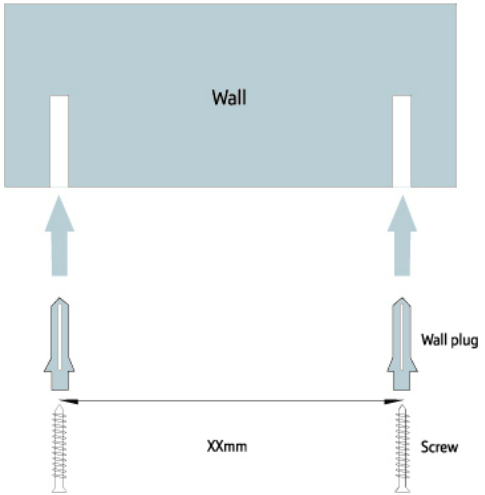
- To wall-mount the base, drill two holes in the wall 4.5cm apart horizontally using an 8mm drill bit.



- To wall-mount the charger, drill two holes in the wall 3.2cm apart horizontally using an 8mm drill bit.



2. Insert the wall plugs if necessary, then insert the screws leaving about 5mm protruding from the wall on which to hang the phone.



3. Pull the base/charger out of the stand and slot the holes on the back of the base over the screw heads and gently pull the base/charger down to make sure it is securely in place.

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